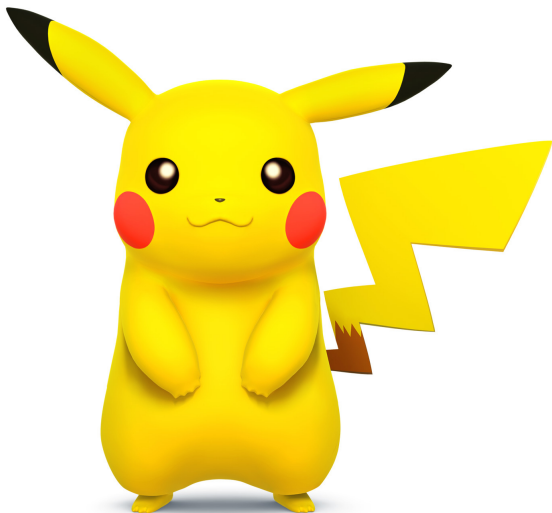


High Dimensional Consistent Digital Segments

Man-Kwun CHIU Matias KORMAN

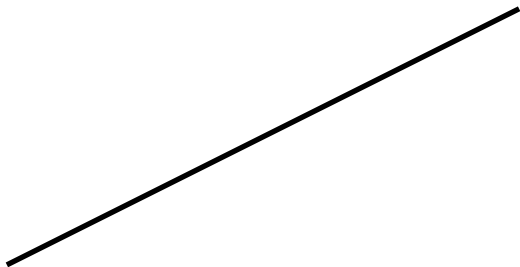
National Institute of Informatics Tohoku University



...is digital

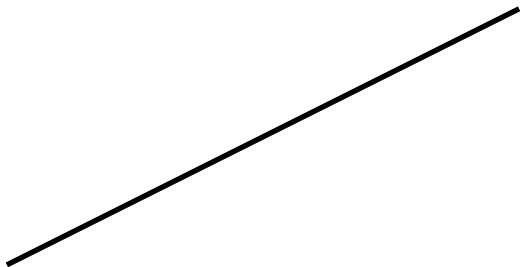


Euclidean Segments...

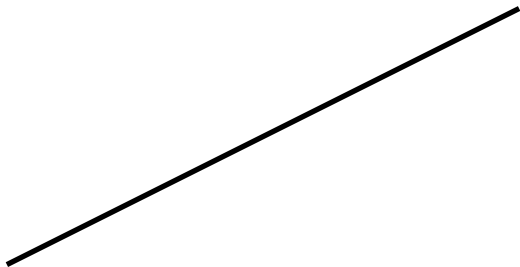


- ...Are beautiful!

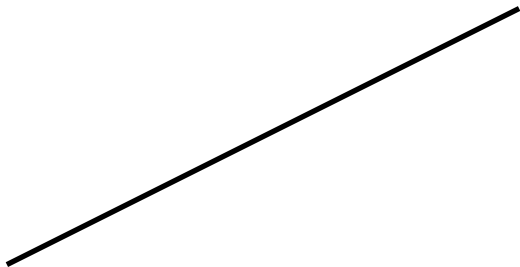
Euclidean Segments...



- ...Are beautiful!
- Connected

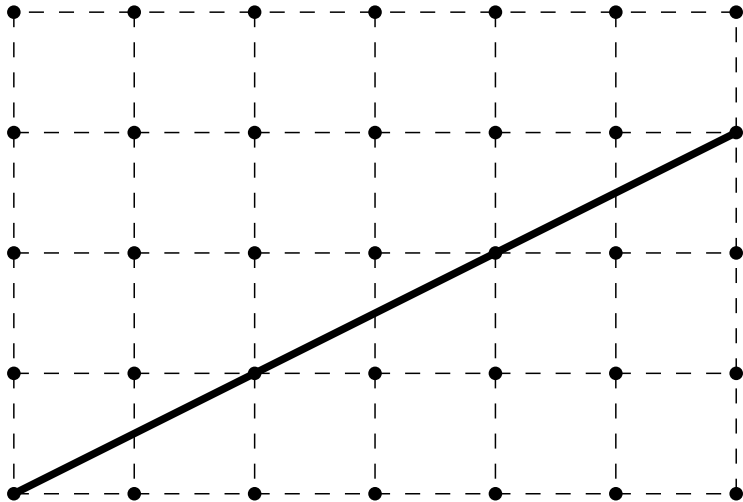


- ...Are beautiful!
- Connected, uniquely defined

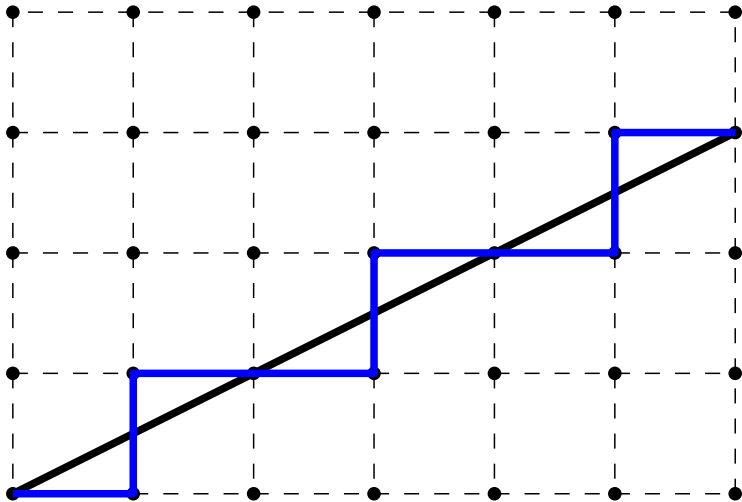


- ...Are beautiful!
- Connected, uniquely defined, can be extended, ...

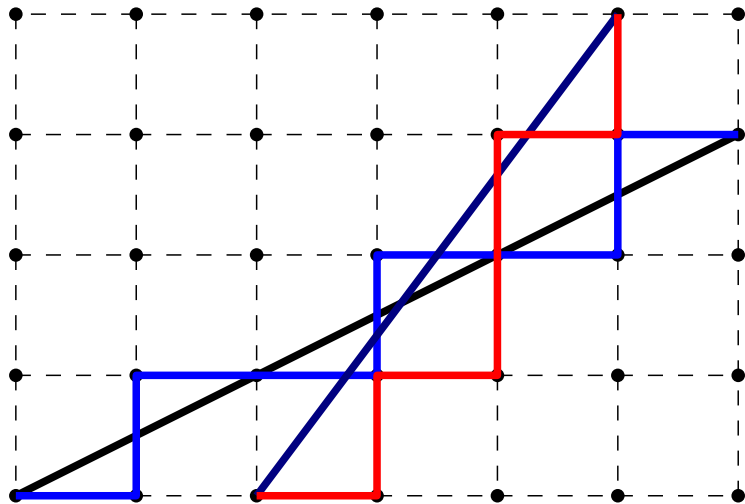
Digital Segments...



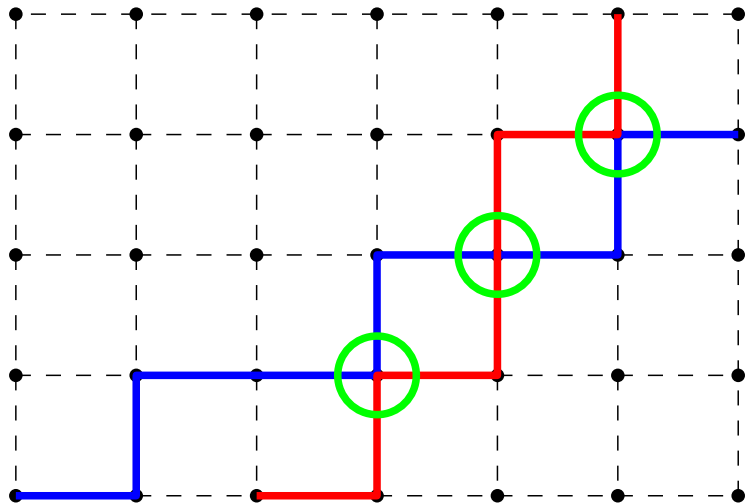
Digital Segments...



Digital Segments...



Digital Segments...



Consistent Digital Segments (CDS)

Digital segments satisfy 5 Axioms :

S1 Grid path property

S2 Symmetry property

S3 Subsegment property

S4 Prolongation property

S5 Monotonicity property

Objective :

- Design digital paths for any two grid points that preserve axioms.

Consistent Digital Segments (CDS)

Digital segments satisfy 5 Axioms :

S1 Grid path property

S2 Symmetry property

S3 Subsegment property

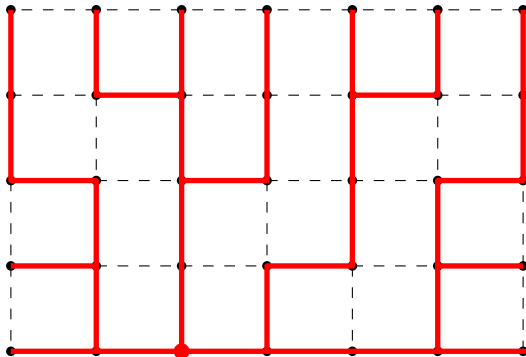
S4 Prolongation property

S5 Monotonicity property

Objective :

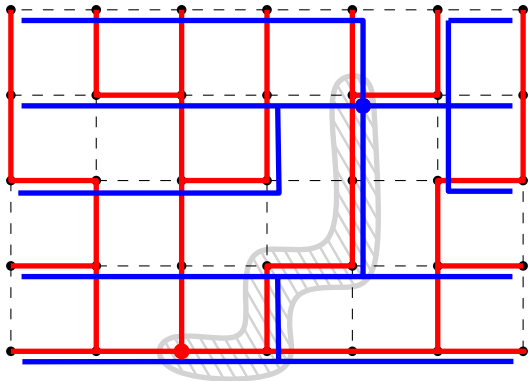
- Design digital paths for any two grid points that preserve axioms.
- **Bonus!** Can they resemble Euclidean segments?

Intuitive idea



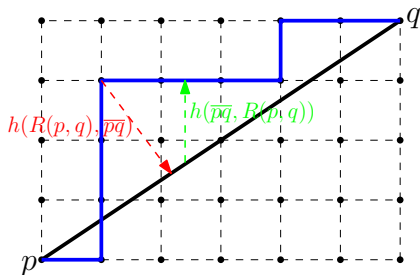
- At a point we need an (infinite) tree. (Consistent Digital Rays (CDR))

Intuitive idea



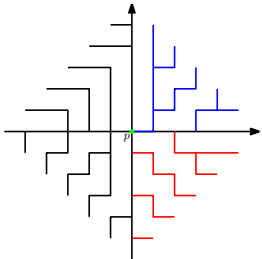
- At a point we need an (infinite) tree. (Consistent Digital Rays (CDR))
- Intersection of two paths must be a path.
- ...also hold with all other trees. (CDS)

How to measure resemblance?

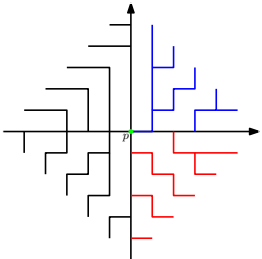
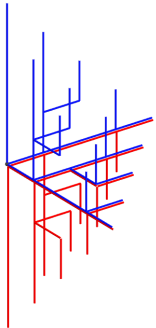


- $h(A, B) = \max_{a \in A} \min_{b \in B} \text{dist}(a, b)$.
- The Hausdorff distance between \overline{pq} and $R(p, q)$
: $H(\overline{pq}, R(p, q)) = \max\{h(\overline{pq}, R(p, q)), h(R(p, q), \overline{pq})\}$.
- The **Hausdorff distance** of a CDS is defined as
 $\max_{p, q \in \mathbb{Z}^d, \|p - q\|_1 \leq n} H(\overline{pq}, R(p, q))$.

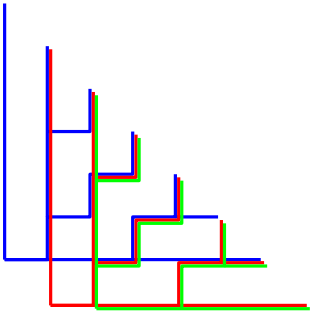
Results

	$(d = 2)$ Previous work	
	a construction from any permutation θ of \mathbb{Z}	
CDR	a θ builds a quadrant	
(paths from one point)		
	any 2^d orders make a CDR	
Error	$\Theta(\log n)$ Hausdorff distance	

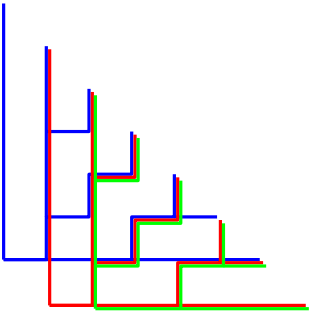
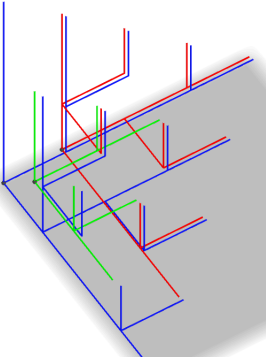
Results

	$(d = 2)$ Previous work	$(d \geq 3)$ New
	a construction from any permutation θ of \mathbb{Z}	generalize the construction to higher dimensions
CDR	a θ builds a quadrant	a θ builds an orthant
(paths from one point)		
	any 2^d orders make a CDR	One order fixes the CDR
Error	$\Theta(\log n)$ Hausdorff distance	$\Theta(\log n)$ Hausdorff distance

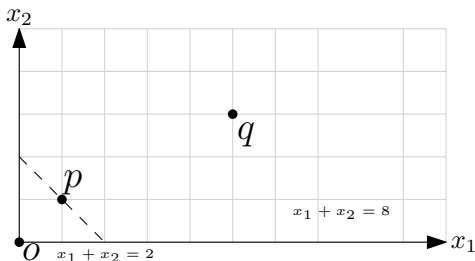
Our Results

	$(d = 2)$ Previous work	
CDS	any 2^{d-1} orders make a CDS	
(paths to/from anywhere)		
Error	$\Theta(\log n)$ Hausdorff distance	

Our Results

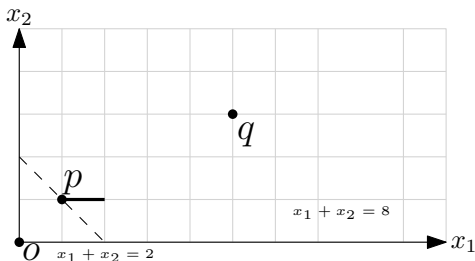
	$(d = 2)$ Previous work	$(d \geq 3)$ New
CDS	any 2^{d-1} orders make a CDS	Some orders work
(paths to/from anywhere)		
Error	$\Theta(\log n)$ Hausdorff distance	$\Theta(n)$ Hausdorff distance

Two-Dimensional Background



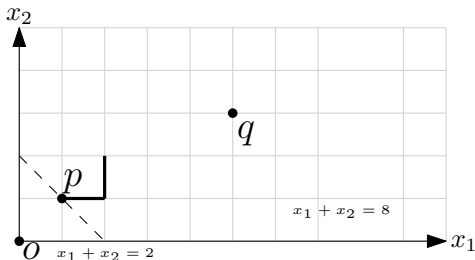
- Given a permutation θ , $p = (1, 1)$, $q = (5, 3)$.
- four moves in x_1 direction and 2 moves in x_2 direction.
- Associate each point $m = (m_1, m_2)$ to integer $m_1 + m_2$.

Two-Dimensional Background



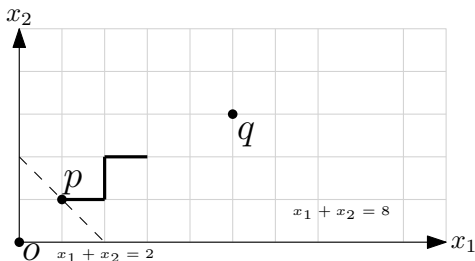
- Given a permutation θ , $p = (1, 1)$, $q = (5, 3)$.
- four moves in x_1 direction and 2 moves in x_2 direction.
- Associate each point $m = (m_1, m_2)$ to integer $m_1 + m_2$.
- Look at θ from $p_1 + p_2 = 2$ to $q_1 + q_2 - 1 = 7$.
- $\theta[2, 7] = 7 \prec 6 \prec 4 \prec 2 \prec 3 \prec 5$.
- Look at the position of $m_1 + m_2$ in $\theta[2, 7]$.
- Red numbers represent x_1 movements.

Two-Dimensional Background



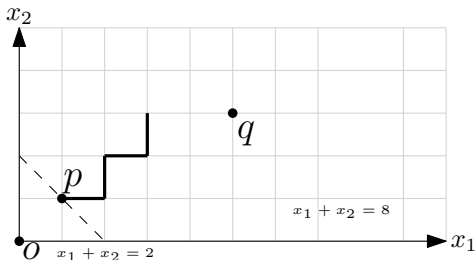
- Given a permutation θ , $p = (1, 1)$, $q = (5, 3)$.
- four moves in x_1 direction and 2 moves in x_2 direction.
- Associate each point $m = (m_1, m_2)$ to integer $m_1 + m_2$.
- Look at θ from $p_1 + p_2 = 2$ to $q_1 + q_2 - 1 = 7$.
- $\theta[2, 7] = 7 \prec 6 \prec 4 \prec 2 \prec 3 \prec 5$.
- Look at the position of $m_1 + m_2$ in $\theta[2, 7]$.
- Red numbers represent x_1 movements.

Two-Dimensional Background



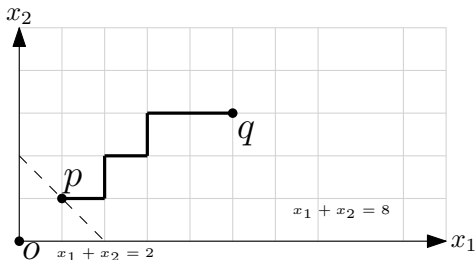
- Given a permutation θ , $p = (1, 1)$, $q = (5, 3)$.
- four moves in x_1 direction and 2 moves in x_2 direction.
- Associate each point $m = (m_1, m_2)$ to integer $m_1 + m_2$.
- Look at θ from $p_1 + p_2 = 2$ to $q_1 + q_2 - 1 = 7$.
- $\theta[2, 7] = 7 \prec 6 \prec 4 \prec 2 \prec 3 \prec 5$.
- Look at the position of $m_1 + m_2$ in $\theta[2, 7]$.
- Red numbers represent x_1 movements.

Two-Dimensional Background



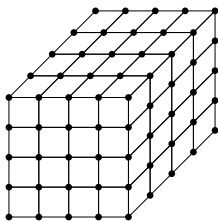
- Given a permutation θ , $p = (1, 1)$, $q = (5, 3)$.
- four moves in x_1 direction and 2 moves in x_2 direction.
- Associate each point $m = (m_1, m_2)$ to integer $m_1 + m_2$.
- Look at θ from $p_1 + p_2 = 2$ to $q_1 + q_2 - 1 = 7$.
- $\theta[2, 7] = 7 \prec 6 \prec 4 \prec 2 \prec 3 \prec 5$.
- Look at the position of $m_1 + m_2$ in $\theta[2, 7]$.
- **Red** numbers represent x_1 movements.

Two-Dimensional Background



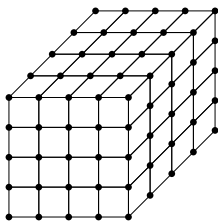
- Given a permutation θ , $p = (1, 1)$, $q = (5, 3)$.
- four moves in x_1 direction and 2 moves in x_2 direction.
- Associate each point $m = (m_1, m_2)$ to integer $m_1 + m_2$.
- Look at θ from $p_1 + p_2 = 2$ to $q_1 + q_2 - 1 = 7$.
- $\theta[2, 7] = 7 \prec 6 \prec 4 \prec 2 \prec 3 \prec 5$.
- Look at the position of $m_1 + m_2$ in $\theta[2, 7]$.
- Red numbers represent x_1 movements.

Let's extend this to high dimensions!



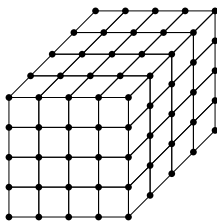
- Fix total order θ , construct a path from p to q .

Let's extend this to high dimensions!



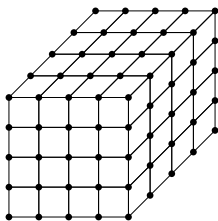
- Fix total order θ , construct a path from p to q .
- We must move $|p_i - q_i|$ times in the x_i -coordinate.

Let's extend this to high dimensions!



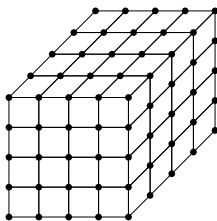
- Fix total order θ , construct a path from p to q .
- We must move $|p_i - q_i|$ times in the x_i -coordinate.
- Partition $\theta[\sum_i p_i, \sum_i q_i - 1]$ into d sub-intervals.

Let's extend this to high dimensions!



- Fix total order θ , construct a path from p to q .
- We must move $|p_i - q_i|$ times in the x_i -coordinate.
- Partition $\theta[\sum_i p_i, \sum_i q_i - 1]$ into d sub-intervals.
- Look at the position of $\sum m_i$ in θ .

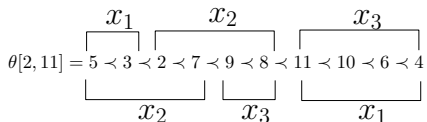
Let's extend this to high dimensions!



- Fix total order θ , construct a path from p to q .
- We must move $|p_i - q_i|$ times in the x_i -coordinate.
- Partition $\theta[\sum_i p_i, \sum_i q_i - 1]$ into d sub-intervals.
- Look at the position of $\sum m_i$ in θ .
- We need an **axis-order** to be consistent.

slope	axis-order
$(+1, +1, +1)$	x_1, x_2, x_3
$(+1, -1, -1)$	x_1, x_3, x_2
$(-1, +1, +1)$	x_2, x_3, x_1
\dots	\dots

From $(1, 1, 0)$ to $(3, 5, 4)$ slope = $(+1, +1, +1)$

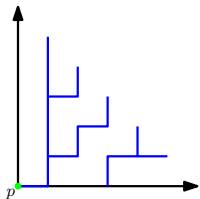


From $(1, 1, 2)$ to $(-3, 5, 4)$ slope = $(-1, +1, +1)$

slope of p, q

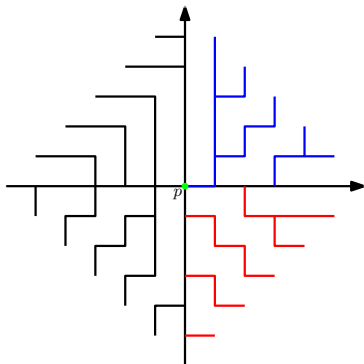
$t = (t_1, t_2, \dots, t_d) \in \{+1, -1\}^d$, where $t_i = +1$ if $p_i \leq q_i$ and is -1 if $p_i \geq q_i$.

Necessary and sufficient condition for CDRs



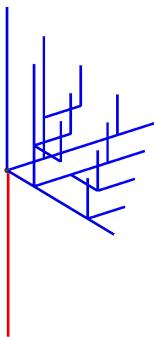
- In \mathbb{Z}^2 a total order determines a quadrant

Necessary and sufficient condition for CDRs



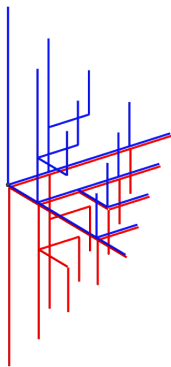
- In \mathbb{Z}^2 a total order determines a quadrant
- Any 4 total orders combined form a CDR

Necessary and sufficient condition for CDRs



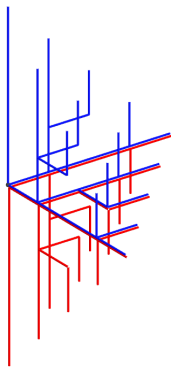
- Fix $p \in Z^d$, total order θ , and slope t , create an orthant
- Denoted by $TOC(\theta, p, t)$.

Necessary and sufficient condition for CDRs



- Fix $p \in Z^d$, total order θ , and slope t , create an orthant
 - Denoted by $TOC(\theta, p, t)$.
- \Rightarrow Glue 2^d orthants $\bigcup_{t \in T} TOC(\theta_t, p, t)$ of different slopes

Necessary and sufficient condition for CDRs



- Fix $p \in Z^d$, total order θ , and slope t , create an orthant
 - Denoted by $TOC(\theta, p, t)$.
- \Rightarrow Glue 2^d orthants $\bigcup_{t \in T} TOC(\theta_t, p, t)$ of different slopes
- **Question** do we always make a CDR?

Theorem

$\bigcup_{t \in T} TOC(\theta_t, p, t)$ is a CDR if and only if
 $\theta_t = \theta_{t'} - t' \cdot p + t \cdot p.$

Theorem

$\bigcup_{t \in T} TOC(\theta_t, p, t)$ is a CDR if and only if
 $\theta_t = \theta_{t'} - t' \cdot p + t \cdot p.$

Example

- $p = (2, 2, 0), t = (+1, +1, +1), t' = (+1, -1, -1)$
- $t \cdot p = 4, t' \cdot p = 0, -t' \cdot p + t \cdot p = 4$

Necessary and sufficient condition for CDRs

Theorem

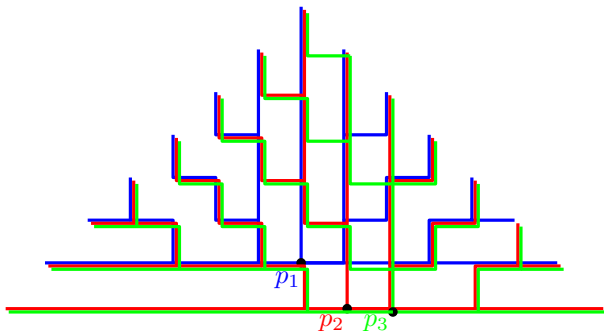
$\bigcup_{t \in T} TOC(\theta_t, p, t)$ is a CDR if and only if
 $\theta_t = \theta_{t'} - t' \cdot p + t \cdot p.$

Example

- $p = (2, 2, 0)$, $t = (+1, +1, +1)$, $t' = (+1, -1, -1)$
- $t \cdot p = 4$, $t' \cdot p = 0$, $-t' \cdot p + t \cdot p = 4$

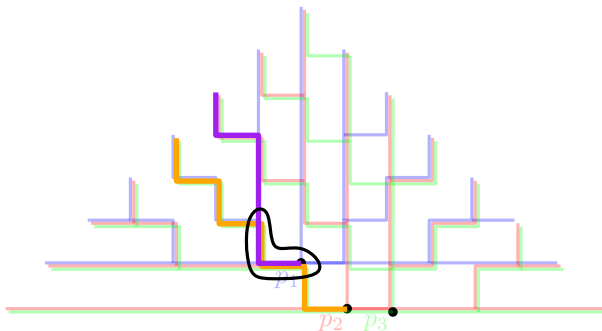
$$\begin{aligned}\theta_{t'} &= \dots \prec 5 \prec 4 \prec 6 \prec \dots \\ \theta_t = \theta_{t'} + 4 &= \dots \prec 9 \prec 8 \prec 10 \prec \dots\end{aligned}$$

What about CDSs?



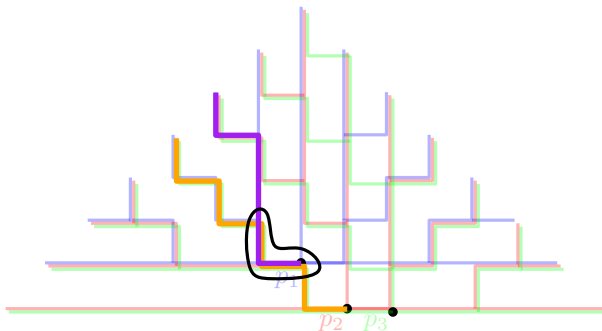
- Look at CDS now (paths for **any** pair of points)
- In Z^2 , two orders create a *half* CDR
- Repeat at all points to get a CDS

What about CDSs?



- Look at CDS now (paths for **any** pair of points)
- In Z^2 , two orders create a *half* CDR
- Repeat at all points to get a CDS

What about CDSs?



- Look at CDS now (paths for **any** pair of points)
- In Z^2 , two orders create a *half* CDR
- Repeat at all points to get a CDS
- Similar approach for higher dimensions?

Necessary and sufficient condition for CDSs

- One total order θ fixes a CDR $TOC(\theta, \rho)$

Necessary and sufficient condition for CDSs

- One total order θ fixes a CDR $TOC(\theta, p)$
- To make a CDS, we consider $\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$.

Theorem

$\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$ is CDS if and only if $\theta = \theta + 2$ and $\theta = -(\theta + 1)^{-1}$.

Necessary and sufficient condition for CDSs

- One total order θ fixes a CDR $TOC(\theta, p)$
- To make a CDS, we consider $\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$.

Theorem

$\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$ is CDS if and only if $\theta = \theta + 2$ and $\theta = -(\theta + 1)^{-1}$.

Example

Assume that $1 \prec_{\theta} 2$ in θ

Necessary and sufficient condition for CDSs

- One total order θ fixes a CDR $TOC(\theta, p)$
- To make a CDS, we consider $\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$.

Theorem

$\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$ is CDS if and only if $\theta = \theta + 2$ and $\theta = -(\theta + 1)^{-1}$.

Example

Assume that $1 \prec_{\theta} 2$ in θ

$\theta = \theta + 2 \quad \Rightarrow \quad 3 \prec_{\theta} 4$ must hold

Necessary and sufficient condition for CDSs

- One total order θ fixes a CDR $TOC(\theta, p)$
- To make a CDS, we consider $\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$.

Theorem

$\bigcup_{p \in \mathbb{Z}^d} TOC(\theta, p)$ is CDS if and only if $\theta = \theta + 2$ and $\theta = -(\theta + 1)^{-1}$.

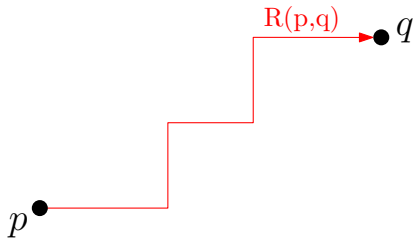
Example

Assume that $1 \prec_{\theta} 2$ in θ

$\theta = \theta + 2 \quad \Rightarrow \quad 3 \prec_{\theta} 4$ must hold

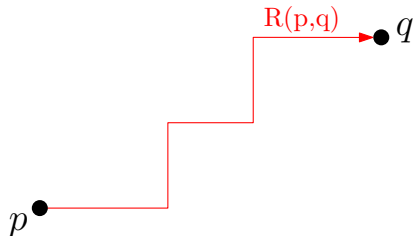
$\theta = -(\theta + 1)^{-1} \Rightarrow -3 \prec_{\theta} -2$ must hold

Why $\theta = -(\theta + 1)^{-1}$?



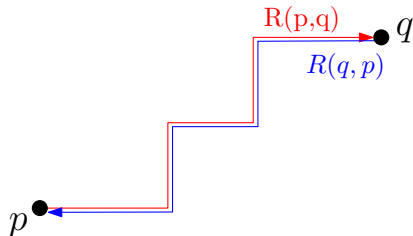
- For any p, q we must have $R(p, q) = R(q, p)$.

Why $\theta = -(\theta + 1)^{-1}$?



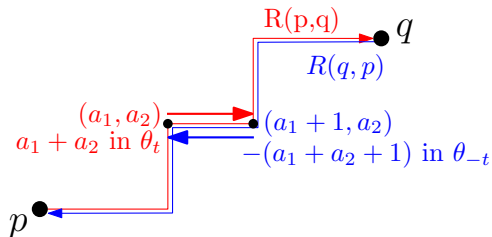
- For any p, q we must have $R(p, q) = R(q, p)$.
- $R(p, q)$ is constructed with θ_t , $R(q, p)$ with θ_{-t}

Why $\theta = -(\theta + 1)^{-1}$?



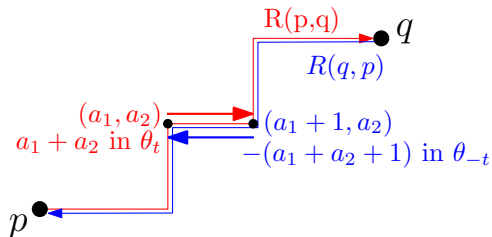
- For any p, q we must have $R(p, q) = R(q, p)$.
- $R(p, q)$ is constructed with θ_t , $R(q, p)$ with θ_{-t}
- Paths must be identical

Why $\theta = -(\theta + 1)^{-1}$?



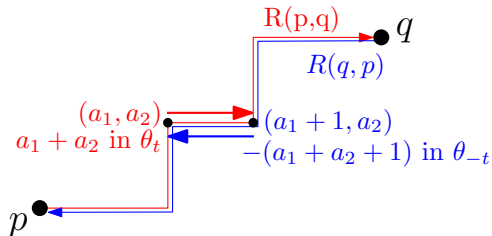
- For any p, q we must have $R(p, q) = R(q, p)$.
- $R(p, q)$ is constructed with θ_t , $R(q, p)$ with θ_{-t}
- Paths must be identical
 - Decisions are at **different** end points

Why $\theta = -(\theta + 1)^{-1}$?



- For any p, q we must have $R(p, q) = R(q, p)$.
- $R(p, q)$ is constructed with θ_t , $R(q, p)$ with θ_{-t}
- Paths must be identical
 - Decisions are at **different** end points
 - $\theta_{-t} \approx -(\theta_t + 1)$

Why $\theta = -(\theta + 1)^{-1}$?



- For any p, q we must have $R(p, q) = R(q, p)$.
- $R(p, q)$ is constructed with θ_t , $R(q, p)$ with θ_{-t}
- Paths must be identical
 - Decisions are at **different** end points
 - $\theta_{-t} \approx -(\theta_t + 1)$
- The axis-order of $-t$ is the reverse axis-order of t

Results

- Extended the approach of Christ *et al* to \mathbb{Z}^d .
- We can always make a CDR from θ .
- Characterize when we make a CDS.
- **Always** high Hausdorff distance

Results

- Extended the approach of Christ *et al* to \mathbb{Z}^d .
- We can always make a CDR from θ .
- Characterize when we make a CDS.
- **Always** high Hausdorff distance
- **Let's not use total orders in high dimensions!**

Results

- Extended the approach of Christ *et al* to \mathbb{Z}^d .
- We can always make a CDR from θ .
- Characterize when we make a CDS.
- **Always** high Hausdorff distance
- **Let's not use total orders in high dimensions!**

Open Problems

- Different approach to make CDSs?
- $o(n)$ Hausdorff distance?
- Fully characterize CDRs/CDSs in \mathbb{Z}^d ?

Thank you!